



Baseball

Team Size: 18 players maximum and two coaches.

Age: Determined by age on April 30, 2012. Proof of age may be required.

Divisions: 10 teams max per division, tournament will be limited to the first 10 registered teams in each division. Minimum of 4 teams required for division to play. (If less than 4 teams register, the division and games may be canceled)

Division	Location
9 and under	Cedar City Little League Complex
10 and under	Cedar City Little League Complex
11 and under	Cedar City Little League Complex
12 and under	Softball Complex*
13 and under	Softball Complex*
14 and under	Softball Complex*
16 and under	City Field / High Schools
18 and under	City Field/ High Schools

Time Limit: 7 Innings or No new innings after 1 hour, 45 minutes

Tournament Format: 10 Teams, 2 Pools. 2 Pool games Thursday and 2 Pool games on Friday - Top 2 Seeded teams in each Pool will advance to Semi-Championship Games on Saturday. Winners will play for Gold & Silver Medals, runners up will play for the Bronze Medal.

**All teams must bring birth certificates. They will only be checked upon request by RMSB Staff. Penalty - If a player is not of age and birth certificate cannot be produced, he will be unable to play the remainder of the tournament. This is not a retroactive rule. Suspension will be only after discovery. Age Divisions will be determined by your age on April 30, 2012.

TOURNAMENT RULES AND REGULATIONS

1. Home team listed first on schedule for first 4 games. Highest seed will be Home Team for Semi-Championship and Medal Games.
2. All games will be 7 innings or no new inning after 1 hour and 45 minutes. No time limit for Championship game. In the event there is a tie and the time limit has expired we will use the International Tie Breaker to break the tie. A runner will be placed on second base (last out the

previous inning) at the start of the top and bottom half of the inning. If the tie is not broken that inning the runner will be placed on third base the next inning and subsequent innings until tie is broken.

3. 9 run rule after 5 innings.
4. 4 innings constitutes a complete game when delayed or called because of inclement weather.
5. Batting Order Re-entry Rule: Starters may only re-enter one time and in the same spot in the batting order.
6. Batting Order: There is no limit to the number of players you have in the batting lineup. A team must bat a minimum of 9 players.
7. Unlimited Defensive substitutions. Your defensive lineup is non-related to your batting order. A player may play defensively even if they are not in the batting lineup.
8. No Restrictions on Cleats or Bats.
9. Home team will be official scorer unless otherwise designated by umpire. Put starting time in the book.
10. Protests will not be allowed on judgment calls. Protests must be handled at the time of protest. Umpire can confer with RNSB for help on ruling.
11. We will enforce an avoid contact or must slide rule at all bases. Malicious contact-runner will be ejected. It is the discretion of the umpire if the runner is trying to avoid contact or a collision.
12. A must slide rule will be in effect when an infielder is attempting to turn a double-play at second base. If the runner is not close enough to merit a slide, he must peel away from the baseline. This rule is for the protection of the base runner. The runner will be called out only if by his not sliding or peeling away affects the defensive play.
13. No speed up rules for Catchers and Pitchers. Everyone needs to learn how to run the bases.
14. Many fields have portable mounds. Pitchers are not allowed to wear metal cleats on the portable mounds.
15. Show respect to the umpires, your players, your opponents and most of all to this great game.
16. Have a Great and FUN Tournament!!!

PITCHING RULES (9u Age Division)

1. If a pitcher pitches more than 4 innings in one calendar day, they cannot pitch the next day.
2. Maximum Innings in One Calendar Day = 7 innings (Note: This is a "per day" rule not a "per game" rule).
3. Maximum Innings for Tournament (including championship day) = 11 innings.
4. You may re-enter the starting pitcher one time. The starting pitcher is the only pitcher that may re-enter to pitch.
5. Each team will keep, and be responsible for, their own pitching log. It can be signed by the opposing coach, umpire or USG staff at the conclusions of each game.

PITCHING RULES (ALL Other Age Divisions)

1. If a pitcher pitches more than 3 innings in one calendar day, they cannot pitch the next day.
2. Maximum Innings in One Calendar Day = 7 innings (Note: This is a "per day" rule not a "per game" rule).
3. Maximum Innings for Tournament (including championship day) = 14 innings.

4. You may re-enter the starting pitcher one time. The starting pitcher is the only pitcher that may re-enter to pitch.
5. Each team will keep, and be responsible for, their own pitching log. It can be signed by the opposing coach, umpire or USG staff at the conclusions of each game.

TIE BREAKER SEEDING FOR SEMI's & CHAMPIONSHIP GAMES

1. Best Record
2. Head to Head (tied teams)
3. Fewest runs allowed to Common Opponents. A "Common Opponent" is defined as: A team or teams that all tied teams have played. If the tied teams have a common opponent - the runs will be totaled of only the Common Opponents. Keep in mind, you cannot play yourself, so runs that other teams allowed to your team or that you allowed to their team are not considered.
4. Fewest runs allowed to All Opponents.
5. Coin Flip or mini-playoff game per the discretion of USG.

AWARDS:

- 1st Place = Gold Medal for each player and 2 coaches
- 2nd Place = Silver Medal for each player and 2 coaches
- 3rd Place = Bronze Medal for each player and 2 coaches